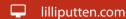
# Igor A. Mikheev

Frontend & fullstack developer



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### **SKILLS**

**Development:** TypeScript, JavaScript (vanilla, ES5, ES6+), NodeJS, React, NextJS, Express, Webpack, mobx, Redux, Eleventhy, i-bem, bem-xjst (bem-html), jQuery, Python, shell scripting.

**Prototyping:** Figma, Adobe XD, Photoshop, Illustrator, InDesign.

**Layouting/Styling:** HTML5, CSS3, Stylus, LESS, SCSS, PostCSS, Tailwind, MUI, Chakra UI, Bootstrap, Storybook, adaptive/responsive techniques, flexbox/grid.

**Applied:** Python, JavaScript, PHP, Unix Shell, Powershell.

**Dev. tools:** git, svn, Webpack, Gulp, npm, other NodeJS and CLI utilities, Jest, Jira.

### MISC

**Education:** None (incomplete higher education, Moscow State University, CS facility).

**Languages:** English (Intermediate or Upper-Intermediate, approx. at B2 CEFR level).), Russian (Native).

**Interests:** Music (blues harp, CBG), painting, sports, biking, skateboarding, hiking, programming, IT, science.

### **BRIEF INFO**

My name is Igor and I'm a professional front-end developer with 8 years of experience, recently specializing mainly in React, NextJS, NodeJS and Python (with Flask and Django).

I've been involved in creating various types of web applications and sites: from complex dynamic web applications (sometimes with a backend) to static landing pages, developing applications for embedded browsers (below ES5) and vanilla JS, creating ui kits, reusable libraries, and optimizing performance across a variety of devices and browsers, always creating responsive and adaptive layouts by default (on the principle of «mobile first») — as an independent developer, and as a part of various teams.

### **WORK EXPIRIENCE**

## Frontend Web Developer

#### 360caster

Feb 2023 - Present / remotely.

Developing startup project for interactive museums' 3D tours platform. (NextJS, mobx, MUI, SCSS, Mediasoup, proprietary 3D tools, Eleventhy)

### Frontend Web Developer

#### **Steor LLC**

Apr 2022 - Jan 2023 / St. Petersbourg, Russia (remotely).

Participation in the team development of navigation systems for ship control, navigation situation, communication between ships and control systems. (OpenLayers, PrimeReact, NodeJS, React, Webpack, Redux, Webpack, SCSS)

# Frontend/Fullstack Web Developer

### **PrintXPert (ARTI development division)**

Mar 2019 - Sep 2021 / Moscow, Russia.

Development of embeddable MFU interface, web administration client, middleware NodeJS server. (*React, Redux, Bootstrap, vanilla js for embeddable interfaces, Express, NodeJS*)

# Frontend Web Developer

#### **Axiomica**

Aug 2018 - Nov 2018 / Moscow, Russia.

A startup MVP application for conducting surveys, collecting and processing data. (i-bem, React, MUI)

# Frontend/Fullstack Web Developer

#### **Engineering Bureau «Vektor»**

Mar 2016 - Aug 2018 / Moscow, Russia.

Design and development of interfaces of complex navigation systems. Development of a web version of the system of online monitoring of objects on the ground. (SPA project based on i-bem, bem-xjst stack, participation in development of PHP midware server)

For more information about work experience and projects, please take a look at <u>lilliputten.com</u> or at <u>linkedin.com/in/lilliputten</u>.